Video Editor Help Index

The Index lists Help topics available for Video Editor.   Use the scroll bar to see the entries not currently visible in the Help window.

For information on how to use Help, press F1 or choose Using Help from the Help menu.

The Video Editor is used to browse through a videodisc or video tape and visually identify video frames. The Video Editor has all the functions of a remote control device. The Video Editor is used to select videodisc frames for entries in the video icon Content Editor fields.

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Video Editor Keys

Use the following keys in Video Editor:

EDIT KEYS

<u>Key(s)</u>	<u>Function</u>
Tab	Toggles the key selection forward (from top to bottom and from left to right). To toggle quickly, hold the Tab key down until you have reached your selection.
Tab + Shift	Toggles the key selection in reverse.
Enter	Starts or stops the video player.
Spacebar	Starts or stops the video player.
Shift + I	Turns on the Index Image screen. To turn off the Index Image screen strike the Shift + I key again or strike the spacebar.
F	Places the frame number into the <u>F</u>rom Field where the video player started from.
T	Places the frame number into the <u>T</u>o Field where the video player ended or was stopped.
S	Will search and display on the monitor the frame number that was in the Search Field.
P	Will play the video starting with the <u>F</u>rom frame number and stopping with the <u>T</u>o frame number.
H	Will hide the Video Editor window. To return the Video Editor window strike the H key again.

To Open Pull-down Menus

In order to operate the menus you first have to strike the Alt key then strike either the O or the H key

Alt	Inversely highlights the Options Menu.
O	Strike the O key to open the Options Pull-down Menu.
H	Strike the H key to open the Help Pull-down Menu.
	To select one of the choices in the menu,toggle with the up or down arrow and strike the enter key
	Or
	Strike the key of the Underscored letter.

Video Editor Commands

<u>Options Menu</u>
        Setup Video
        Setup Overlay
        Exit

Video Editor Procedures

Options Menu

Setup Video

The Setup Video Option displays the Setup Video Player dialog box, and allows you to specify your videodisc hardware configuration.   *This option is only available if you have installed the optional Videodisc Module*.

Setup Overlay

The Setup Overlay Option displays the Setup Overlay dialog box, and is used to specify the Graphics Overlay Board and Monitor being used.   *This option is only available if you have installed the optional Overlay Module.*

Exit

The Exit Command exits and closes the Video Editor.   It does not save what is in the Search Field, To Field, or the From Field.

Playing Video

Video Play Selections

To play the video, position the mouse pointer over the arrow corresponding to the direction and speed you want to play and click the left mouse button.   To stop the video playing, click again on the same button, or click on one of the Step buttons.

<u>Play</u> - The Play arrows are used to view video at normal speed in either direction.

<u>Slow</u> - The Slow arrows are used to view the video in slow motion in either direction.

<u>Step</u> - The Step arrows are used to Step through the video a single frame at a time. The Step arrows can also be used to stop playing.

<u>Fast</u> - The Fast arrows are used to view the video in fast forward or reverse.

<u>Scan</u> - The Scan arrows are used to cue over large portions of video in either direction.

Returning Frame Numbers

Index

The Index box controls the display of frame numbers and video mode.   To turn on the index option, position the mouse pointer over the Index box and click the left mouse button.   An "X" appears in the box.   To turn off the index option click in the box again.   The "X" is removed.

Selecting a Segment of Video

From

The From box is the starting frame number for a video segment, a still frame, or a play to frame number.   Click on this button anytime (while the video is playing or stopped) to define the From frame.   The current frame number is entered into the From box.   If the Video Editor was invoked from a video icon, the video frame number in the From box is returned to the appropriate video icon Content Editor field when you close the Video Editor.

To

The To box is the ending frame number of a video segment.   Click on this button anytime (while the video is playing or stopped) to define the To frame.   The current frame number is entered into the To box.   If the Video Editor was invoked from a video icon, the video frame number in the To box is returned to the appropriate video icon Content Editor field when you close the Video Editor.

Preview

The Preview button is used to preview a video segment from the Video Editor.   The Preview option plays the video segment starting from the frame number in the From field to the frame number   in the To field.

Setting up Overlay CTRL Buttons

Ok - The Ok button accepts the contents of the Setup Overlay dialog box and returns control to the Video Editor.

Cancel - The Cancel button ignores any changes made to the Setup Overlay dialog box and returns control to the Video Editor.

Help - The Help button gives help on the Setup Overlay dialog box.

Setting up Overlay Fields

<u>Overlay</u> - The Overlay field specifies the overlay board in your computer system (ex. US Video 110).   Select the appropriate supported board through the drop-down list box.   If you are using a two monitor system (ie. no overlay control), you should leave this field blank.

<u>Monitor</u> - The Monitor field specifies the monitor connected to your overlay board (ex. Sony PVM-1271Q).   Select the monitor name through the drop-down list box.   If your monitor is not listed in the drop-down list box, select standard.

Setting up Video Player CTRL Buttons

Ok - The Ok button accepts the contents of the Setup Video Player dialog box and returns
control to the Video Editor.

Cancel - The Cancel button ignores any changes made to the Setup Video dialog box and
returns control to the Video Editor.

Help - The Help button gives help on the Setup Video dialog box.

Setting up Video Player Fields

Video Device Name

The Video Device Name field specifies the name of the videodisc player that you have connected to your computer   (ex. LDP-2000). Use the drop-down list box for a list of supported devices in order to avoid spelling errors.

Video Device Port Name

The Video Device Port Name field specifies the name of the port to which the videodisc player is connected (ex: COM1: and COM2:).

Baud Rate

The Baud Rate field specifies the baud rate for the data communications to the videodisc player.   In most players, the baud rate is controllable through dip switch settings.

Parity

The Parity buttons specify the parity (odd, even or none) for the data communications to the videodisc player.   Select the parity by clicking on the appropriate button.

Data Bits

The Data Bits buttons specify the data bits (7 or 8) for the data communications to the videodisc player.   Select the number of data bits by clicking on the appropriate button.

Stop Bits

The Stop Bits buttons specify the number of stop bits (1 or 2) for the data communications to the videodisc player.   Select the number of stop bits by clicking on the appropriate button.

If you specify a baud rate, parity, data bits or stop bits other than the ones the player is set to, you will not be able control the videodisc player.

Turning On Audio

Audio 1

To turn on audio channel 1 position the mouse pointer over the Audio 1 box and click the left mouse button.   An "X" appears in the box.   To turn off audio channel 1 click in the box again.   The "X" is removed.

Audio 2

To turn on audio channel 2 position the mouse pointer over the Audio 2 box and click the left mouse button.   An "X" appears in the box.   To turn off audio channel 2 click in the box again.   The "X" is removed.

Using the Video Editor

After the Video Editor is invoked, the Video Setup dialog box may appear. This dialog box is used to setup your computer system's video hardware. The video hardware must be setup properly to run the Video Editor. You may have already setup the video hardware from the Options menu in the IconAuthor window. If your video hardware is already setup, then the Video Setup dialog box does not appear.

Click on the Ok button, and the Video Setup dialog box appears. You should check the physical cable connections between the computer system and video player, check that a videodisc or video tape is in the video player, and check the entries in the Setup Video dialog box.

After the Video Setup dialog box, the Video Editor window appears. If the Video Editor window appears and you cannot see the video image on the screen, check the Overlay Setup dialog box.

The Video Setup and Overlay Setup dialog boxes are available from the Control Box menu.
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